

DOOR

EXPERIENCE EUPHORIA

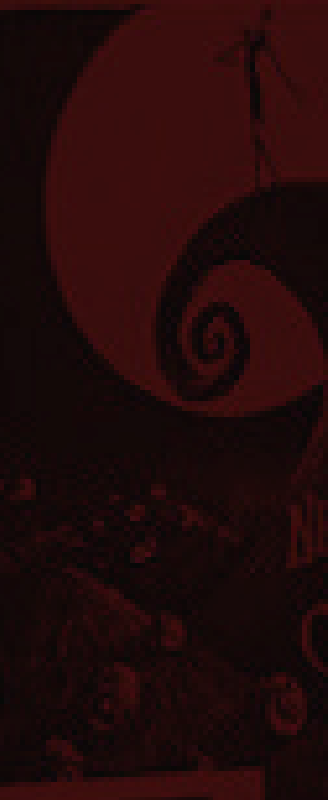
# TARANG 26

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ANANDA'S MULTIMEDIA SOLUTIONS

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ANAND  
ANANDA'S MULTIMEDIA SOLUTIONS

DO  
DORANCE  
ANANDA'S MULTIMEDIA SOLUTIONS

DO  
ANANDA'S MULTIMEDIA SOLUTIONS



# GENERAL GUIDELINES

- **SCHOOLS MUST CONFIRM THEIR PARTICIPATION IN TARANG THROUGH THE REGISTRATION LINK SHARED VIA THE SCHOOL'S OFFICIAL EMAIL ID.**
- **PARTICIPANTS MUST BE IN THEIR SCHOOL UNIFORM, WEARING THEIR ID CARDS AND MUST CARRY THE BONAFIDE CERTIFICATES ATTESTED BY THE PRINCIPAL.**
- **CHANGES IN PARTICIPANTS WILL BE ACCEPTED ONLY IF A VALID ATTESTED BONAFIDE CERTIFICATE IS SUBMITTED ON THE DAY OF THE EVENT.**
- **PARTICIPANTS ARE RESPONSIBLE FOR THEIR PERSONAL BELONGINGS. THE HOST SCHOOL WILL NOT BE RESPONSIBLE FOR ANY LOSS OR DAMAGE.**
- **PARTICIPANTS MUST MAINTAIN A HIGH STANDARD OF CONDUCT THROUGHOUT THE EVENT AND ON THE PREMISES. ANY VULGARITY, INDISCIPLINE, OR MISBEHAVIOR WILL LEAD TO IMMEDIATE DISQUALIFICATION.**
- **PARTICIPANTS MUST SPEAK ONLY IN ENGLISH DURING THE EVENTS. USAGE OF ANY OTHER LANGUAGE WILL LEAD TO A DEDUCTION OF POINTS.**

- **THE JUDGES' DECISION IS FINAL.**
- **PARTICIPANTS OF THE DANCE COMPETITION MUST ENSURE THAT THEIR COSTUMES EXTEND BELOW KNEE LEVEL. SLEEVELESS IS NOT ALLOWED.**
- **SHORTS ARE ALLOWED ONLY INSIDE THE BASKETBALL COURT WHILE PLAYING.**
- **PARTICIPANTS MUST STRICTLY ADHERE TO THE EVENT SCHEDULE. FAILURE TO REPORT AT THE DESIGNATED TIME WILL RESULT IN DISQUALIFICATION.**
- **PARTICIPANTS MUST ENSURE THAT THERE IS NO CLASH IN THEIR EVENT TIMINGS. THEY WILL NOT BE ALLOWED TO PARTICIPATE IN TWO EVENTS SIMULTANEOUSLY.**
- **ANY DAMAGE CAUSED TO SCHOOL PROPERTY WILL RESULT IN DISQUALIFICATION AND A COMPENSATION FEE WILL BE CHARGED.**
- **ONLY STUDENTS OF GRADES 11 AND 12 (ACADEMIC YEAR 2026-27) ARE PERMITTED TO PARTICIPATE.**
- **PARTICIPANTS MUST BE ACCOMPANIED BY A TEACHER.**

# SCHEDULE : DAY 1

EVENT	VENUE	TIME
Band	Multi Purpose Hall	10:00
Girls Basketball	BB Court	10:30
Boys Football	Ground	10:30
Blockel and Spockle	11-A	10:30
Family Feud	11-B	10:30

<b>Vyavastha</b>	<b>Social lab,Math lab, English lab, Library</b>	<b>10:30</b>
<b>Stress Interview</b>	<b>11-C</b>	<b>11:00</b>
<b>Lawyers Up</b>	<b>11-D</b>	<b>11:00</b>
<b>Green Screen</b>	<b>11-E</b>	<b>11:00</b>
<b>Stock Market</b>	<b>12-F</b>	<b>11:00</b>
<b>Fashion</b>	<b>Multi Purpose Hall</b>	<b>12:15</b>

# SCHEDULE : DAY 2

<b>EVENT</b>	<b>VENUE</b>	<b>TIME</b>
<b>Dance</b>	<b>Multi Purpose Hall</b>	<b>10:00</b>
<b>Shipwreck</b>	<b>11-A</b>	<b>10:30</b>
<b>Box Cricket</b>	<b>Basketball Court</b>	<b>10:30</b>
<b>Throwball</b>	<b>Ground</b>	<b>10:30</b>
<b>Short Film</b>	<b>12-F/Conference Room</b>	<b>10:30</b>
<b>Quiz</b>	<b>11-D</b>	<b>10:30</b>
<b>Shark Tank</b>	<b>11-E</b>	<b>10:30</b>



<b>Adzap</b>	<b>11-E</b>	<b>11:00</b>
<b>Adapt Tunes</b>	<b>11-C</b>	<b>12:00</b>
<b>Winners Event</b>	<b>Multi Purpose Hall</b>	<b>2:30</b>

# FLAGGED EVENTS

 **Blockel and Spockle**

 **Green Screen**

 **Stress Interview**

 **Shipwreck**

 **Adzap**

# UNFLAGGED EVENTS



**Girls Basketball**



**Boys Football**



**Band**



**Family Feud**



**Lawyers Up**



**Vyavastha**



**Stock Market**



**Throwball**



**Fashion**



**Dance**



**Adapt Tunes**



**Short Film**



**Quiz**



**Shark tank**



**Box Cricket**



# FLAGGED EVENTS

# BLOCKEL AND SPOCKLE

## Anniyan

Can you defend an idea, oppose it the next minute and still keep your audience with you?

### Rules:

- Topics will be given on the spot and each participant will speak for two to three minutes and as per the instructions of the judges, will oscillate between:
- Block : Defend the topic
- Tackle : Oppose the topic
- Blockle : Support both sides
- Spockle : Defend something irrelevant
- Participants will be judged on seamless and humorous transitions, creativity, relevance (except for Spockle), originality, spontaneity and fluency of language.
- Use of vernacular language is strictly prohibited.
- Conduct: Any form of vulgarity will lead to instant disqualification.
- Maximum number of schools allowed : 20

# GREEN SCREEN

## Adrishyam

Participants will be blindfolded and a muted video will be played in the background. Judges will provide clues to help them guess the video clips related to cinema (any language), sports, music, news.

### Rules:

- Participation: Only 2 participants per school are allowed. A maximum of 15 schools will be allowed to participate on a first-come, first-served basis.
- Conduct: Any form of vulgarity/unfair means will lead to immediate disqualification.
- Each participant will be given 3.5 minutes in order to guess the given clip.
- Participants should exhibit humour, creativity, repartee, cleverness and deductive abilities while interacting with the judges to guess the video clips.

# STRESS INTERVIEW

Tanav Visaranai

*Think fast, and the job is yours.*

Candidates will interview before a panel designed to evaluate their composure under pressure and their ability to handle critical feedback.

## Rules:

- Number of participants - 2 per school (individual)
- Duration - 4 mins
- Interviewers may ask unexpected, challenging, or rapid-fire questions.
- Participants must come prepared with a resume.
- We will conduct two rounds.
- Participants will be judged based on composure, spontaneity, communication skills, and humour.
- External support or use of electronic devices is prohibited.
- Any form of vulgarity will lead to disqualification.
- The judges' decision will be final.

# SHIPWRECK

## Zindagi Na Milegi Dobara

Participants will be allotted roles/characters on the spot and must explain to the captain why they deserve the final life jacket over their opponents.

### Rules:

- Participation: Only 4 participants per school is allowed .
- A maximum of 15 schools will be participating on a first-come, first-served basis.
- Participants will be allotted roles/characters on the spot and must explain to the captain why they deserve the final life jacket over their opponents.
- The winner will the receive the ticket to the winners event where he/she will be awarded in order of their scores with respect to the other candidates.
- Conduct: Any form of vulgarity/unfair means will lead to immediate disqualification.

# ADZAP

## Vilambara Idaiveli

Adzap is a dynamic event that challenges participants to create and present innovative advertisements

### Rules:

- Each team must consist of 4–6 participants.
- Teams will be given a product/brand on the spot.
- Preparation time: 10–15 minutes.
- Performance time: 2–3 minutes per team.
- Use of props is allowed but must be arranged by participants.
- No vulgar, offensive, or inappropriate content.
- The judges' decision will be final.



# UNFLAGGED EVENTS

# BAND

## Secret Superstar

Band expects good vocalists, skilled instrumentalists and an energetic performance. Its an event where music meets the audience and leaves an impression on our minds

### Rules:

- Time:7 to 8 minutes (includes sound check and setup).
- Only songs in tamil, hindi and english are allowed.
- Karaoke or recorded tracks are strictly not allowed.
- Any form of vulgarity/unfair means will lead to immediate disqualification.

### Requirements:

- Only 1 team allowed per school.
- 4 to 7 members per team.
- Maximum of 15 schools will be allowed to participate on a first-come, first-served basis.

# GIRLS BASKETBALL

## Hoop like this

Less talk, more walk—preferably straight to the free-throw line.

- Teams: 5 players on court + 3 substitutes (8 total) per school is allowed.
- A maximum of 14 schools will be allowed to participate on a first-come, first-served basis.
- Each team should wear similar jerseys.
- Match Duration: 6-minute match, with a 1-minute halftime after 3 minutes.
- If there is a tie, a 1-minute tiebreaker will be played.
- Tournament Format: Single-elimination knockout.
- Fixtures drawn randomly before the event.
- Gameplay Rules: Standard basketball rules apply.
- 1 Timeout per team (30 seconds).
- Substitutions allowed during stoppages or halftime.
- Conduct: Any form of vulgarity/unfair means will lead to immediate disqualification.

# BOYS FOOTBALL

## Khel Maidaan

Can you stay focused under pressure, make quick decisions and work seamlessly with your team?

### Rules:

#### 1. Team Composition

- Each team consists of 5 players on the field (4 outfield + 1 goalkeeper).
- Maximum squad size: 7 or 8 players.
- Rolling substitutions are allowed.

#### 2. Match Duration

- 5 mins – 3mins – 5 mins (subject to change).

#### 3. Kick-Off & Restart

- Kick-off from the center to start the game.
- Opponent must stay at least 3 meters away.

#### 4. Ball Out of Play

- No throw-ins; kick-ins will be used.
- Ball must be placed on the line and passed after whistle.
- Ball cannot go higher than knee for kick ins.

## 5. Freekicks

- If in opponent's half freekick is indirect otherwise direct.

## 6. Goalkeeper Rules

- Goalkeeper cannot pick up back-passes.
- Distribution can't go past the halfway line.

## 7. Foul play

- Yellow card = warning.
- Red card = player sent off  
(for the half)

## 8. Equipment

- Football boots.
- Shin guards (Recommended).

## 9. Fair Play

- Respect referees and opponents.
- No abusive language.

## 10. Tie Rules (if knockout)

- Draw → penalties (3 per team).

# FAMILY FEUD

Qayamat se qayamat tak

Family Feud is a fast-paced game where two teams compete to guess the most popular survey answers to questions based on Indian cinema. Points are earned based on how common each answer is. It's all about quick thinking, teamwork, and trying to match what the majority of people said.

## Rules:

- A team must consist of 4 members.
- One player from each team will have to step up to answer the question.
- That player will have to press a buzzer to get a chance to answer the question.
- If the answer is incorrect, the question will be passed to the opposite team.
- If the answer is correct, their team will get a chance to answer further for the same question.
- If the team is able to give all top answers to the question they secure full points.

- If the team isn't able to guess all the top answers and they get 3 strikes the question will be passed to the opponent team.
- The opponent team will get exactly one chance to answer the question further.
- if the opponent team's answer is correct,the points collected by the other team will be given to the opponent team.
- If the opponent team's answer is incorrect,the points secured by the other team will stay with them and the opponent team has lost their opportunity to steal the other team's points.

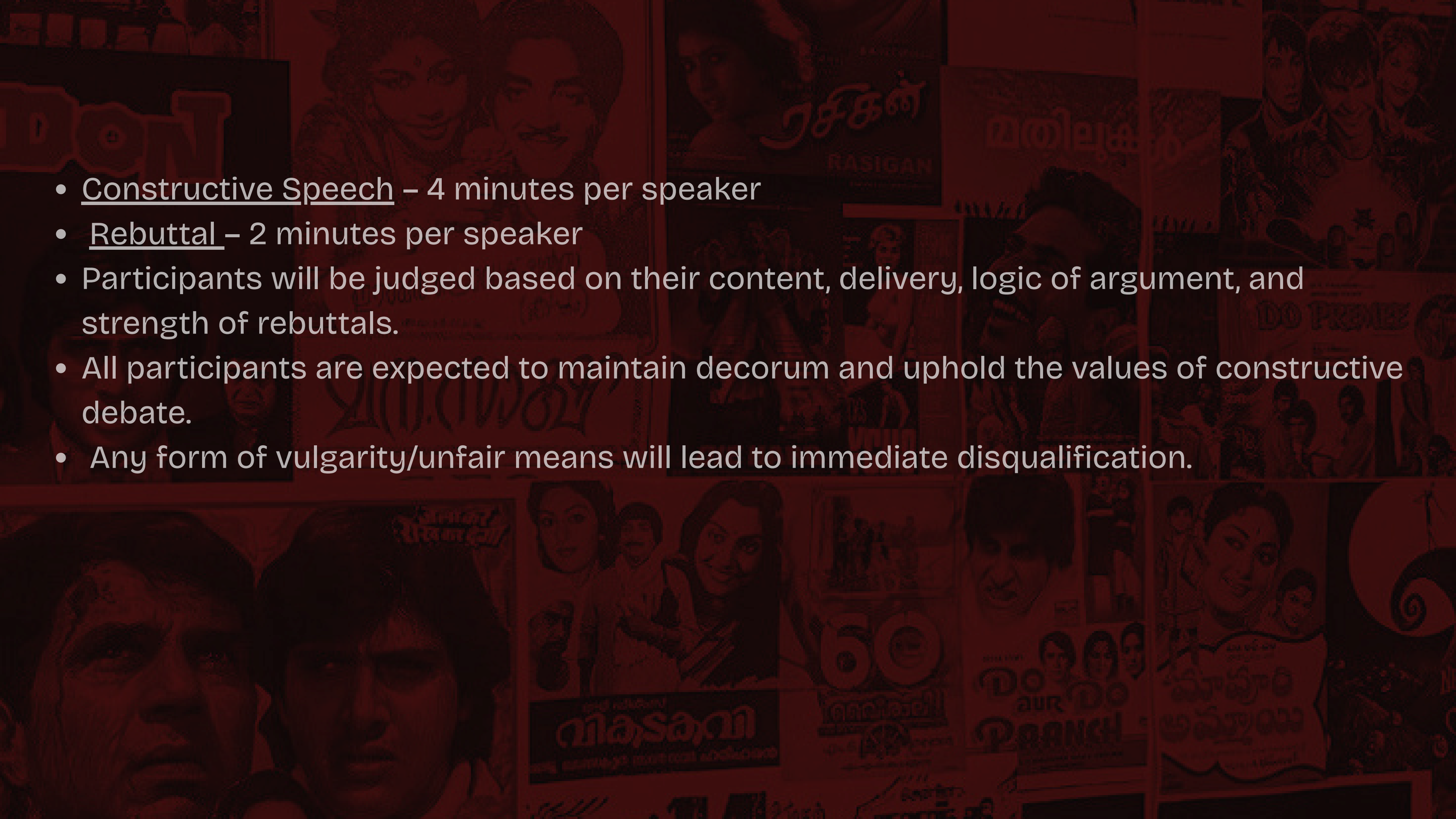
# VYAVASTHA

## Vyavastha

Vyavastha literally translates to 'opinion' in legal terms. A debate competition to spark differences of opinions between youngsters, a platform where your justifications are validated and an amazing way to learn that the grass might look greener on the other side, but it is the debater's role to optimize the outlook even without the green.

### Rules:

- A maximum of 10 schools will be allowed to participate on a first-come, first-served basis.
- 1 team per school. Each team will have a maximum of 2 participants.
- The competition will consist of three rounds:
- Round One (Prepared),
- Round Two (Impromptu), and the,
- Finale (Prepared).
- Round Two will be an impromptu round with a preparation time of 45 minutes provided prior to its commencement. In every round, each team will deliver two Constructive Speeches and two Rebuttals.

- 
- Constructive Speech – 4 minutes per speaker
  - Rebuttal – 2 minutes per speaker
  - Participants will be judged based on their content, delivery, logic of argument, and strength of rebuttals.
  - All participants are expected to maintain decorum and uphold the values of constructive debate.
  - Any form of vulgarity/unfair means will lead to immediate disqualification.

# LAWYERS UP

## Nerkonda Paarvai

Absence of evidence is evidence of absence, as in the courtroom, truth is not a matter of opinion but a battle of proofs. In the shadow of the final gavel's strike, smart advocates grab the verdict's power as their winning edge –for courts can do anything except turn a man into a woman or a woman into a man. If courtroom drama fuels you; lawyers up. Command the stand.

### Rules:

- Only one participant per school will be allowed.
- Max slots – first 15 schools.
- Criminal cases will consist of two sides: Prosecutor and Defense Attorney.
- Civil cases will consist of two sides: Plaintiff and Defendant
- Participants will have to present counterarguments.
- The participants will be given 5 minutes to prepare their arguments.
- Each side will debate for 3 minutes.
- 1 volunteer will act as a witness per case.
- The language of the courtroom should be maintained. The judge will announce the final verdict.
- Any form of vulgarity will lead to immediate disqualification.

# STOCK MARKET

## Mankathaa

Stock market is a fast-paced trading event where two-member teams step into the shoes of real investors and compete to maximize their virtual portfolio. Using the StockGro app, participants will buy, sell, and hold stocks from a pre-released list – all while manually logging every trade on a paper sheet. With a starting capital of ₹10,00,000 and a ticking clock, teams must combine sharp analytical thinking, quick decision-making, and seamless coordination to outperform the competition. The team that walks away with the highest profit at the end of the trading day takes the win.

### Rules:

- Participation: Only 1 team per school is allowed, with 2 members per team.
- Genre: Stock Market Simulation.
- Materials provided: Trade log sheet (paper format).
- Details: Only one device per participant. Use only STOCKGRO for trading. Trades must be logged both digitally (app) and manually (sheet). Trade only from the given stock list (released on the spot). No external help or team collaboration is allowed during the event.
- Conduct: Any form of vulgarity/unfair means will lead to immediate disqualification. Volunteers will monitor the teams to ensure orderly conduct. Winner: The Team with highest profit at end of trading day wins.

# FASHION

## Heroine

Fashion-Expression of ur vision. Where art meets attire.

### Rules:

- **THEME- VIRTUAL ANGEL**- An angel moving through the cyberpunk(video game)world,while your soul is stuck between your ethereal divine self and man made technologia.
- **Number of participants**: A team of 4-10 students per school.
- **Duration**: 3-6 minutes ramp walk and 1-2 minutes speech.
- All participants must adhere to the theme
- The apparel should be designed and made by the participants. Ready made apparel not permitted.
- Sleeveless and above knee apparel strictly not permitted.
- Inappropriate apparel strictly not permitted.
- Props are allowed
- The music should be submitted in a pendrive on .mp3 format and should also be mailed to [tarang.ay26@gmail.com](mailto:tarang.ay26@gmail.com) before[date].
- Teams must report 30 minutes prior to the starting of the event.

# DANCE

## ABCO

From Grace to Groove, poised mudras of the black-and-white days, to the high-energy pulse of the modern-day blaze Lights, Camera, Revolution!!

### Rules:

- Only 1 team per school is allowed and can consist of 5 to 8 members.
- Maximum of 15 schools will be allowed to participate on a first-come, first-served basis.
- The time limit for each performance is 5 mins per team.
- Props are allowed, songs should be edited and brought in a pen drive.
- Both classical as well as other dance forms can be performed.
- Any form of vulgarity will lead to immediate disqualification.

# SHORT FILM

## Kaantha

The short film event is a way to showcase your original storytelling, editing skills and cinematography, the participants will have to submit the short film days prior to the event based on the given theme. People have to showcase their directorial skills and screenplay combined with technical knowledge.

### Rules:

- Participants are to make a short film of 5 minute length.
- Basis of judging: Relevance to the theme, Direction, Editing, Humour, Dialogue delivery, Screen play, Cinematography and Pacing of the story.
- Theme: Indru Netru Naalai
- A minimum of one acting member and a maximum of seven.
- Use of any sort of profanity, Vulgarity and derogatory language(including slang) is strictly prohibited.
- The film should be submitted 4 days prior to the event. The film shouldn't exceed 5 minutes and there is no limit on the size of the video.
- The film should be sent to [tarang.ay26@gmail.com](mailto:tarang.ay26@gmail.com).
- Late submissions are not encouraged.
- The judges' decision will be final.

# QUIZ

## Student of the year

Most people know the 'what'— let's see if you're one of the few who understands the 'why'.

### Rules:

- Each school can send a maximum 2 teams and each team must consist of 2 members.
- A maximum of 15 schools will be allowed to participate on a first-come, first-served basis.
- There will be 2 Rounds (Prelims and Finals). The top 6 teams of the Preliminary round will advance to the Finals.
- The Preliminary Round will be a written round with 20 questions.
- There will be 5 starred (\*) questions which will be used in case of a tie.
- There will be no negative marking.
- All questions are for 1 point each or if the question has parts 0.5, 0.5 will be awarded.
- The Finals will consist of 5 Rounds. For each round there will be a different marking scheme.
- Quizmaster's decision is final.

# SHARK TANK

## Vasool Raja MBA

The event is where participants present their innovative business ideas in front of judges (sharks) and convince judges to secure investment by proving their idea is valuable, practical, and worth backing.

Students confidently pitch their startups, explaining their products, target audience, and unique features. The judges ask questions and give valuable feedback.

### Rules:

- Participants per school – 1 team (2 members).
- Participants are given a theme and are asked to deliver a pitch with an oral narrative based on it (includes PPT presentation, charts and props).
- Presentation – 5 minutes to pitch your product.
- Followed by a Q&A (questioning) round from judges.
- Exceeding the time limit will lead to deduction of points.
- PPT should be submitted **2 days prior** to the event to [tarang.ay26@gmail.com](mailto:tarang.ay26@gmail.com) (only pdf accepted).
- The participants are also asked to carry their presentation in a pen drive.
- Participants have to reply to questions from the judges.
- Teams must report 15–20 minutes before their slot.

# BOX CRICKET

## Lubber Pandhu

Think cricket is only about professional matches? Not here

### Rules:

- Each school can send a maximum of 1 team and each team must consist of 7 players (5 players + 2 substitutes). A maximum of 16 schools will be allowed to participate on a first-come, first-served basis.
- Match format: Will be of 5 overs with 4 wickets in hand. 1 bowler is allowed to bowl a maximum of 2 overs with the rest of bowlers allowed 1 over each.
- Details: Wide ball will be counted as 2 runs and no additional ball will be bowled. A no ball is not counted and the next ball will be an additional ball with free hit.
- Bowling: Throw is allowed and can be made only from the marked area. In case the bowler touches the boundary drawn, no ball will be signalled.
- Catching Criteria: One pitch - One hand is allowed. Minimum of 2 fielders must be present before the half court (will be marked).
- No LBW dismissal.

- Teams must carry their own cricket bats.
- Foot deflections may result in leg bye/byes.
- No bye runs can be taken.
- In case of a tie, super over will be followed.
- Shots travelling outside the box will be given out unless if it passes through the safe zone (which will be given a 6).
- Any form of vulgarity/unfair means will lead to immediate disqualification.

# THROWBALL

## Udaan

Throwball is a team sport that originated in India and is similar to volleyball. It is played on a rectangular court divided by a net, with seven players on each team. In this game, the ball is caught and thrown over the net instead of being hit. The objective is to score points by making the opponent fail to catch the ball.

### Rules:

- TOTAL NO OF PLAYERS : 7
- NO OF SUB PLAYERS: 5

### The following are considered as Foul:

- 1.DOUBLE TOUCH
- 2.LINE CUT
- 3.SWITCHING BALL BETWEEN PLAYERS
4. BODY TOUCH NOT ALLOWED
- 5.BALL MUST BE THROWN BACK WITHIN 3 SEC
- 6.BALL TO BESERVED WITHIN 5 SEC AFTER THE WHISTLE IS BLOWN
7. BALL TO BE THROWN WITHIN THE BOUNDARY LINE

# ADAPT TUNES

## Raja Naachle

Feel the beat, trust your instincts, and own the stage! Adaptunes is an on-spot dance competition where participants perform in pairs to randomly played music tracks. With no prior preparation, this event is all about spontaneity, creativity, confidence, and the ability to adapt instantly to any rhythm. Participants must showcase their energy, coordination, and synchronization with their partner while impressing the judges through style and stage presence. Step onto the stage, match the beat, and dance your way to victory!!

### Rules:

- Participants must perform in pairs only.
- Music will be played randomly on the spot; no prior song selection is allowed.
- Participants will be given limited preparation time before performance (if applicable).
- Performance duration will be 2-3 minutes per team approximately.
- Use of inappropriate gestures, vulgar moves, or offensive content is strictly prohibited.
- Participants must wear decent and comfortable clothing suitable for dancing.
- Props are not allowed.

- Judging will be based on spontaneity, creativity, confidence, synchronization, coordination, and stage presence.
- Teams must report to the respective classrooms before the event begins.
- Any damage to stage/property caused by participants will lead to penalty or disqualification.
- A maximum of 2 hook steps are allowed per performance. More than 2 hook steps will lead to disqualification and penalty.
- The judges' decision will be final.

## **REQUIREMENTS FOR ADAPTUNES**

- Participants must register in pairs.
- Basic coordination and teamwork between partners is recommended.
- Participants should be ready to perform to any genre of music played randomly.
- Carry valid ID card/registration proof.
- Participants must follow event timings and stage instructions.

# WINNER'S EVENT

- The Winners and the Runners of the flagged events will add up points for their school .
- The top 5 schools with the most points in all the flagged events. summed up can send one representative for the Winner's Event .
- Any form of vulgarity/unfair means will lead to immediate disqualification.
- Battle it out for the title of Mr./Ms.Tarang 2026.
- All rounds are impromptu.

# CONTACT US



[tarang.2026](https://www.instagram.com/tarang.2026)



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# SCHOOL PUPIL LEADER

**ANANDHITA**



**80154 35257**

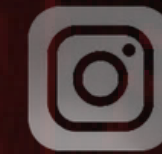


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**AYAAN**



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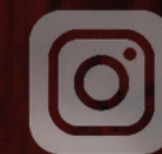
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# CULTURAL SECRETARY

**AAROHI**



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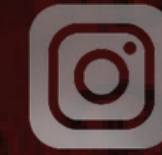


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**NAREIN**



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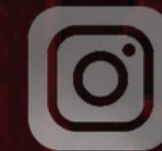
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# ASSISTANT CULTURAL SECRETARY

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**RAY**